

॥ सा विद्या या विमुक्तये ॥



स्वामी रामानंद तीर्थ मराठवाडा विद्यापीठ, नांदेड

“ज्ञानतीर्थ” परिसर, विष्णुपुरी, नांदेड - ४३१६०६ (महाराष्ट्र)

SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY NANDED

“Dnyanteerth”, Vishnupuri, Nanded - 431606 Maharashtra State (INDIA)

Established on 17th September 1994 – Recognized by the UGC U/s 2(f) and 12(B), NAAC Re-accredited with 'A' Grade



ACADEMIC (1-BOARD OF STUDIES) SECTION

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आंतर-विद्याशाखीय अभ्यास विद्याशाखेतील
विविध पदवी व पदव्युत्तर विषयांचे
सी.बी.सी.एस. पॅटर्नचे अभ्यासक्रम शैक्षणिक
वर्ष २०१९-२० पासून लागू करण्याबाबत.

प रि प त्र क

या परिपत्रकान्वये सर्व संबंधितांना कळविण्यात येते की, दिनांक ३० एप्रिल २०१९ रोजी संपन्न झालेल्या ४३व्या मा. विद्या परिषद बैठकीतील ऐनवेळचा विषय क्र.७/४३-२०१९ च्या ठरावानुसार प्रस्तुत विद्यापीठाच्या संलग्नित महाविद्यालयांतील आंतर-विद्याशाखीय अभ्यास विद्याशाखेतील पदवी व पदव्युत्तर स्तरावरील खालील विषयांचे C.B.C.S. (Choice Based Credit System) Pattern नुसारचे अभ्यासक्रम शैक्षणिक वर्ष २०१९-२० पासून लागू करण्यात येत आहेत.

- 1) B.A.-I Year Physical Education
- 2) M.P.Ed.-I Year
- 3) B.Ed.-I & II Year
- 4) M.Ed.- I Year
- 5) B.A.-I Year-Music)
- 6) B.A.-I Year-Journalism & Mass Communication) (Optional I, II, III)
- 7) M.A.-I Year-Journalism & Mass Communication) (MA MCJ, I & II)
- 8) M.A./M.Sc.-I Year-Electronic Media
- 9) B.A.- I Year-Computer Animation and Web Designing
- 10) Master in Computer Animation, Vfx & Web
- 11) B.A.-I Year-Library and Information Science
- 12) B.A.-I Year-Home Science
- 13) B.A.-I Year-Fashion Design
- 14) M.A.-I Year- Fashion Design
- 15) B.S.W.-III Year

सदरील परिपत्रक व अभ्यासक्रम प्रस्तुत विद्यापीठाच्या www.srtmun.ac.in या संकेतस्थळावर उपलब्ध आहेत. तरी सदरील बाब ही सर्व संबंधितांच्या निदर्शनास आणून द्यावी.

‘ज्ञानतीर्थ’ परिसर,

विष्णुपुरी, नांदेड - ४३१ ६०६.

जा.क्र.: शैक्षणिक-०१/परिपत्रक/पदवी व पदव्युत्तर-सीबीसीएस
अभ्यासक्रम/२०१८-१९/३८६१

दिनांक : २३.०५.२०१९.

प्रत माहिती व पुढील कार्यवाहीस्तव :

- १) मा. कुलसचिव यांचे कार्यालय, प्रस्तुत विद्यापीठ.
- २) मा. संचालक, परीक्षा व मूल्यमापन मंडळ, प्रस्तुत विद्यापीठ.
- ३) प्राचार्य, सर्व संबंधित संलग्नित महाविद्यालये, प्रस्तुत विद्यापीठ.
- ४) उपकुलसचिव, पदव्युत्तर विभाग, प्रस्तुत विद्यापीठ.
- ५) साहाय्यक कुलसचिव, पात्रता विभाग, प्रस्तुत विद्यापीठ.
- ६) सिस्टम एक्सपर्ट, शैक्षणिक विभाग, प्रस्तुत विद्यापीठ.

स्वाक्षरित / -

उपकुलसचिव

शैक्षणिक (१-अभ्यासमंडळ विभाग)



**SWAMI RAMANAND TEERTH
MARATHWADA
UNIVERSITY, NANDED**

NEW SYLLABUS

FASHION DESIGN

Faculty of

Interdisciplinary studies

CHOICE BASED CREDIT SYSTEM (CBCS)

SEMESTER PATTERN {Semester I &II}

B.A.F.D. (UG) Program

With Effect from Academic Year 2019-20

Page 1 to 36

B.A Fashion Design (BAFD):

It is an Under Graduate (UG) Program of 3 Years (6 Semesters) duration degree course.

Eligibility for Admission:

A candidate for being eligible for admission to the first year Degree in B.A Fashion Designing must have passed the Higher Secondary Examination (10+2) of Maharashtra State Board or any Examination of any Statutory University with Science, Arts, Commerce or Vocational streams.

Candidate with Diploma in Textile Technology in Costume and Fashion Design conducted by the Department of Technical Education of any State (10+3 Pattern Diploma in fashion design of any state) Diploma in Dress Design & garment Manufacturing MSBTE Technical board are eligible for Admission directly in the Second year of the BA.FD degree course.

Candidate with Diploma in Handloom Technology and Diploma in Handloom And Textiles conducted by the Ministry of Textiles, Government of India are Also eligible for admission directly in the Second year B.AFD degree course.

Program Learning Outcomes

The student is able to encourage learning & developing sensitivity to take the challenges & make the designs for global level. Utilize their advanced knowledge creativity as well as good technical understanding of the production process for clothing.

NOTE

Total Credit for first Year: 48
Internal Marks for Theory CA 35 Marks
End of Semester Examination ESE 40 Marks
Each Theory paper 75 marks
Each Theory Is Of 3 Credits

Each Practical paper 75 marks
End of Semester practical examination 75 marks
Each Practical Is Of 3 Credits

Compulsory English First& Second Year syllabus of SRTMUN will applicable as per B.A.to B.A. Fashion Design

Other rules for A.T.K.T., grace, class, applicable to B.A degree will be applicable to B.A.F.D

Weightage - 60% for Practical
40% for Theory

CC FD - CORE COURSE OF FASHION DESIGN
PR - PRACTICAL
TH - THEORY
CA - CONTINUE ASSESSMENT
ESE - END SEMESTER EXAMINATION

EXAMINATION PATTERN 2019

Theory paper – 75 Marks

CA - 35 marks

Mark Distribution

- Tutorial 25 marks
- Test oral / written 10 marks

ESE – 40 Marks

- Question no 1 solve any 2 questions = 10 marks
- Question no 2,3,4,5 solve any 3 questions = 30 marks
- Each question carries equal marks

Practical Paper – 75 marks

Mark distribution

- Record book 25 marks
- Seminar / PPT Presentation 10 Marks
- Examination - 40 Marks
Solve any two of 1 to 3
Each question carries 20 marks

First Year (Semester First)

SR. NO	course Code	PAPER NO	Subject Name	weekly Lectures	Total Lectures	CA	ESE	PRACTICAL	Total Marks	Credits
1	CCFD TH	1	Compulsory English(TH)	5	60	35	40	-	75	3
2	CCFD TH	2	Fashion General Theory (TH)	4	48	35	40	-	75	3
3	CCFD TH	3	Fabric Production(TH)	4	48	35	40	-	75	3
4	CCFD PR	4	Pattern Drafting (pr)	6	72	-	-	75	75	3
5	CCFD PR	5	Garment construction (PR)	6	72	-	-	75	75	3
6	CCFD PR	6	Surface Ornamentation (PR)	6	72	-	-	75	75	3
7	CCFD PR	7	Fashion illustration (PR)	6	72	-	-	75	75	3
8	CCFD PR	8	Computer Aided Fashion Design(PR)	6	72	-	-	75	75	3
			Total Ist sem	43	516	105	120	375	600	24

First year semester second

No .	COR E course	Pap er NO.	Subject Name	Lectur es	Total Lectur es	CA	ESE	PRACT ICAL	Total Mark s	Credit s
1	CCFD TH	9	Compulsory English (TH)	5	60	35	40	-	75	3
2	CCFD TH	10	Fashion General Theory	4	55	35	40	-	75	3
3	CCFD TH	11	Fabric Production(TH)	4	55	35	40	-	75	3
4	CCFD PR	12	Pattern Drafting (PR)	6	72	-	-	75	75	3
5	CCFD PR	13	Surface Ornamentation(P R)	6	72	-	-	75	75	3
6	CCFD PR	14	Garment construction(PR)	6	72	-	-	75	75	3
7	CCFD PR	15	Fashion illustration (PR)	6	72	-	-	75	75	3
8	CCFD PR	16	Computer Aided Fashion Design(PR)	6	72	-	-	75	75	3
			Total – II semester	43	516	105	120	375	600	24
			Grand total of Ist and IInd semester	86	1032	210	240	750	1200	48

**SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY,
NANDED**

Fashion design

(With Effective from 2019-20)

B.A.F.D First Year

SEMESTER - I

B.A Fashion design Theory Paper - 1

Compulsory English

Credits: 03

Periods: 60

Marks: 75

CA	ESE	Total
35	40	75

NOTE –Compulsory English for First year syllabus will applicable for as per BA to BA Fashion Design

**SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY,
NANDED**

**Fashion design
(With Effective from 2019-20)**

**B.A.F.D First Year
SEMESTER - I
B.A Fashion design Theory Paper - 2
Fashion General Theory**

Credits: 03

Periods: 48

Marks: 75

CA	ESE	Total
35	40	75

Objectives:

- To introduce students to elements and principles of design color theory
Knowledge on fashion art and its importance
- Fashion important in our life as it gives a good impression in we are dress according to the latest style, to develop understanding of elements of design (point, line, pattern, shape, color form& Space. To understand & analyze the effective use of elements / principle of design & fashion in the garment design process.
-

Pre-Requisites Student should have know about design skill & art

• Unit I

Introduction Origin of Fashion

- Types of fashion

Haute couture, prêt a porter, ready to wear, mass market, designer creator

- Areas/categories of fashion apparel

Area of specialization

Women's wear, girl's teenage wear, men's wear

Unit II

Classification of Fashion

- Style, basic or classic, fad, fashion trend ,fashion forecasting
- Sources of Fashion
- Factors Favoring and Retarding Fashion

Unit III

Elements of design

- **Line, Shape, color, texture, silhouette**
Make a swatch/ example of using specific different elements
- **Introduction to color**
- **Color Mixing, color schemes**

Unit IV

Principals of design

- **Balance, emphasize, proportion, rhythm, harmony**
(Make a collage of each principle)

Learning Outcomes:

Fashion occupies the center stage in popular understanding of modern culture.

To impart knowledge on fashion art and its importance

Describe the Fashion; Explain Fashion, Designer, and Designing Process

To introduce students to elements and principles of design color theory

References: Dynamic of Fashion edition first/second edition publisher Elaine Stone
Concept to consumer publisher philvaker

1] Helen L. B. 'The Theory of Fashion Design'.

2] Neims I. B. (1976), 'Fashion and Clothing Technology', Holton Educational Pub.

3] Michel B. B., 'Fashion the Mirror of History', New York, Batter Berry Ariane. Greenwich House.

4] Carso B., 'How to Look and Dress', McGraw Hill Book Co.

5] Tathan C and Seaman J. 'Fashion Design Drawing Course', James and Hudson.

6] Prakash, K. 'The Indian Fashion Designs', Mumbai, English Edition publishers Distributors (India) Pvt. Ltd.

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**Fashion design
(With Effective from 2019-20)**

**B.A.F.D First Year
SEMESTER - I
B.A Fashion design Theory Paper - 3
Fabric Production**

Credits: 03

Periods: 48

Marks: 75

CA	ESE	Total
35	40	75

Objectives:-

To enable students to:-

1. Impart knowledge regarding fibers and its properties.
2. Gain knowledge of yarn.
3. Understand the various fabric construction techniques.

Pre-Requisites Student should have know about different types of fabrics

Unit-1

Classification of fibers

- Natural fibers (study of vegetable, animal & mineral fibers)
- Man-made fibers(Study of cellulosic, non-cellulosic fibers, rubber, mineral)

Unit-2

Fundamental of fabric

- Meaning of fabric
- Study different fabric & Characteristics of Cotton, Linen, Wool, silk etc.
- Study of Nylon, rayon fabric, insulated fabric.

Unit-3

Introduction of yarn formation

- **Introduction Staple & filament fibers.**
- **Process of yarn making-carding, combing, drawing, spinning etc.**

Unit-4

Yarn properties

- **Yarn twist.**
- **Yarn count.**

Learning Outcomes:

Students able to, information of fiber, fabric, yarn different type of fabric & their formation & utilization a variety of sources to create innovative and artistic textile and apparel products

Evaluate the characteristics and performance of materials in textile/apparel products

Reference Books:

- 1. Fiber to Fabric by: Corbman**
- 2. Textiles by: Sara J. Kadolph**
- 3. Textile Science by: Gohl & Vilensky**
- 4. Fabric Science by: Joseph Pizzut**

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**Fashion design
(With Effective from 2019-20)**

B.A.F.D First Year

SEMESTER - I

B.A Fashion design Practical Paper - 4

Pattern drafting

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objectives:

To impart skills in basic techniques of pattern making
To provide the knowledge of different types of drafting's and cutting.

Pre-Requisites Student should have know about Drafting skill & neatness of drawing

Unit – I

Pattern Making Tools,

- pattern making Tools, terms ,work room Definitions
- Types of Body Measurements,

Dress form, direct body measurement, size chart

- symbol key ,Land Marks

Unit II

Draft the diagram of basics

(A) Basic bodice block Children's, women's

Basic sleeve block

Using verified/metric standard & Indian method

(b) Categories in bodice

Normal, low waist, high waist, yoke, gathered

(c) Draft the diagram of sleeves & collar

- Sleeves--- puff sleeve, bell, cap, umbrella, kimono, petal, Bishop
- Collars--- peter pan, sailor, stand, open, polo, shawl ,shirt collar

Unit III

Draft the Diagram of different types of Frocks

- A-line, umbrella, semi umbrella, gathered, yoke, handkerchief
- Make a lay-out and estimation of the fabric of any one frock

Unit IV

Draft the basic skirt block

- **Types of skirts---** straight,pencil,A-Line,pegged
- **Pleated,flair,kalipattern,umbrella,semi umbrella**
- **Balloon,handkerchief,wraparound,layered, skirt**

Unit V

Draft the diagram of children's garment

- **Romper suit**
- **Night suit**
- **pinfore**

Learning Outcomes:

To Develop Paper Pattern In Work room

Introduction to pattern cutting tools, equipment, land marks and symbols to be used in pattern drafting & making

work room Aware of pattern making tools,equipments in Industrial set-up

. Pattern Making is the art of controlling, shaping and molding a piece of fabric to comply with one or more curves of the human figure. It is the major bridge between design and production. It deals with patterns, gains and different formulas to make pieces of clothing for various body sizes.

References:

1. **"Pattern making for fashion design", Helen Joseph Armstrong, Harper Collins, LA.**
2. **"Pattern making and making up-the professional approach"; Marten Shoben and Janet Upward, Butterworth Heinman,Oxford.**
3. **"Modern sizing for women and children"; P.Kunick, Philip Kunik Publication London.**
4. **"Dress Fitting"; Natalie Bray, Black well science Ltd London.**
5. **"Dress Patten Designing" Natalie Bray, Black well science Ltd London.**
6. **'Readers Digest Complete Guide to Sewing', (1993), Pleasant Ville – NU Gail L, Search Press Ltd.,**

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**Fashion design
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B.A.F.D First Year

SEMESTER - I

**B.A Fashion design Practical Paper - 5
GARMENT CONSTRUCTION**

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objective

To provide the knowledge of different machines used for sewing
To impart skills in basic techniques of pattern making
Gain the practical knowledge of dress making

Pre-Requisites Student should have know about Basic sewing machine operating and creative skill designing

Unit I

Sewing machine – different kinds, functions,uses, attachment practice on paper,stitching on fabric

Makea sample

Basic Hand stitches – basting (even, uneven) , hemming (visible,invisible),tacking,overcast,running,buttonhole

Unit II

Sewing techniques & seam finishes

Pleats --knife,box, inverted, combination of pleats

Tucks--- pin, cross,space,cord, diagonal

Darts--- single pointed, double pointed

Seams--- plain,French,flat,single top stitch,double top stitch,

boundseam,mock,corner,curved,lapped,slot,welt,laceintersection

Ruffles,gathers,shirring,quilting,patch work

Unit III

A) Necklines – square, round, v, sweet heart, etc.

B) Types of collars

Peter Pan collar, stand, high neck,open collar,

Unit IV

Types of sleeves

Plain, puff, cape, kimono, circular, bell,

Baby frock(Make any one)

Circular, gathered,A-line, Handkerchief

Learning Outcomes:

1. understand and implement new technologies relative to design development, material choices, and the manufacture and distribution of fashion

Reference Books:

1. **The Practical Encyclopedia of Sewing: By-Dorothy Wood: Lorenz Books**
2. **The Complete Book of Sewing: Dorling Kindersley**
3. **Sewing and Knitting: A Reader's Digest step –by-step guide**
4. **Comparative Construction Techniques Clothing Construction: Sherie Doongaji Sewing Manual: Singer**
5. **Stitch World**
6. **Apparel Views**
7. **Alien B., 'Flat Pattern Design', USA, McGraw Hill Pub.**
8. **Win fad Aldrich, 'Metric Pattern Cutting', UK Black well Science.**
9. **Gerry Conklin, (1991), 'Introduction to clothing manufacture', UK Bckwell Science**

**SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY,
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**Fashion design
(With Effective from 2019-20)**

**B.A.F.D First Year
SEMESTER - I**

**B.A Fashion design Practical Paper – 6
Surface Ornamentation**

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objectives:

Learn methods of surface ornamentation of fabric.

Impart knowledge on various embroidery stitches.

Gain opportunity for skill development in needle work.

Pre-Requisites Student should have know about Basic needle work ornamentation technique

Unit I

(a) Fabric Identification

- Cost, weave, texture, width, uses

(Make a catalog of 20 samples)

(b) Make five variations of Tassels

(Make five samples)

(C) Weave samples any five

Unit II

(a) Basic Embroidery stitches

Stem, lazy daisy, buttonhole, coral, feather, chain, detached

(Make two samples using basic embroidery)

(b) Traditional Regional Embroidery

1) Kantha of Bengal

2) Chikankari of madhyapradesh

3) Kashmiri embroidery

Learning Outcomes:

1. Interpret aesthetic, historic, and trend information from a variety of sources to create innovative and artistic textile and apparel products.
2. Evaluate the characteristics and performance of materials in textile/apparel products

Reference:

Shalala N. ‘ Traditional Embroideries of India’, Mumbai, APH Publishing.

Picker N.B. (1949), ‘Singer Sewing Book’, Singer Sewing Machine Co.

Guts M, (1972), ‘Sewing A to Z’, London, Mills and Boon Ltd.

Naik S.D. (1996), ‘Traditional Embroideries of India’, New Delhi, APH Publishing Corporation.

Lathery G. (1993),’ Inspirational Ideas for Embroidery on Clothes and Accessory’,

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**Fashion design
(With Effective from 2019-20)**

**B.A.F.D First Year
SEMESTER - I
B.A Fashion design Practical Paper - 7
Fashion Illustration**

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objective

To help students design fundamental, elements and principle of design
To enable students to gain knowledge of figure sketching and drawing
To gain knowledge of students color, texture, design concept of illustration

Pre-Requisites Student should have know about basic drawing & neatness

Unit 1

A) Introduction to art media and its application

- The Basic drawing and rendering of using color media

Like pencil effect, color pencil, steddler, crayon, dry crayon, dry pastel, acrylic, charcoal, oil pastel, marker, colour pens, poster colour, water colour etc

- Line variations using different style

Unit 2

A) Guidelines for sketching

Frills, gathers, ruffles, pleats, tucks, seams, bow, belts, Head shape, leg shape,

B) Library Formation

- Necklines, collars, sleeves, trousers, skirts, jackets, dresses

Make a catalogue of above pattern

Unit 3

A) Basic Mechanical female croquis 12 head

- Front view, side view, 3/4 view, T shape, S shape

B) Basic Mechanical male croquis 12 head

Unit 4

20 Moving poses & 10 stylized croquis

Learning Outcomes:

1. Apply the creative design process and evaluate outcomes.
2. Represent images of fabrics and apparel in an artistic and informative manner using a variety of techniques, computer technology, and media.
3. function independently with a forward-looking ability to promote their inventive personal design vision through the creative work they present.
4. Drawing is an important tool for the designer to express the designs in his imaginations. Fashion designer expresses designs throughout handmade or computer associated illustrations, technical drawings. In the designs elaborates visual design associated information. In due course, in fashion design education programs design and drawing courses are the basic courses.

Reference Books:

1. Anatomy & Drawing by Victor Perard.
2. Helen L. B. 'The Theory of Fashion Design'.
3. Nimes I. B. (1976), 'Fashion and Clothing Technology',
4. Holton Educational Pub.
5. Michel B. B., 'Fashion the Mirror of History', New York, Batter
6. Berry Ariane. Greenwich House.

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**Fashion design
(With Effective from 2019-20)**

B.A.F.D First Year

SEMESTER - I

B.A Fashion design Practical Paper - 8

Computer Aided Fashion Design

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objectives

To help students to understand the fundamentals and principles of CAD.

To provide students with the knowledge of CAD and their applications.

Gain basic computer knowledge.

Understand the use of computer in fashion and apparel industry

Pre-Requisites Student should have know about basic operating system of computer

Unit 1

- Paint
- Freehand drawing and designing.
- Color Schemes.
- Microsoft Office
- Introduction to Ms Word.
- Power point presentation

Unit 2

CorelDraw

- Introduction to CorelDraw,
- Understanding its basic fundamentals, drawing and creating patterns,

Unit 3

- Components of Corel draw, Exploring advance tools available in coral draw.

Zoom tool, Free hand tool, Bezier tool, pen tool, and artistic media tool

Adding special effects to Text, opening existing files, saving files, creating back up files,

Use of toolbar.

Unit 4

- **Basic Sleeves**
- **Designer Sleeves**
- **Basic Neckline**
- **Designer Neckline**

Learning Outcomes:

1. To provide students the opportunity to learn garment design using various design software's.
2. Computer software to create sketches and other designs used to create clothes, accessories, shoes, intimate apparel, and more. Computer-aided design or "CAD" is fast becoming the future of sketching in the fashion industry.

Reference Books:-

1. Computer Fundamentals by P.K. Sinha.
2. Principles of Interactive Computer Graphics
3. Window
- 4 Inside AutoCAD by Raker and H. Rice.
- 5 AutoCAD (ver. release 14 or latest) and users guide.
- Computer fundamentals – p k sinha and priti sinha
- 6 coreldraw 10 for windows – phyllis davis and steve Schwartz
- 7 AutoCAD 2006 – george mura

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Fashion design

(With Effective from 2019-20)

B.A.F.D First Year

SEMESTER - II

B.A Fashion design Theory Paper - 9

Compulsory English

Credits: 03

Periods: 60

Marks: 75

CA	ESE	Total
35	40	75

NOTE –Compulsory English for First year syllabus will applicable for as per BA to BA Fashion Design

SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY,
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Fashion design

(With Effective from 2019-20)

B.A.F.D First Year

SEMESTER - II

B.A Fashion design Theory Paper - 10

Fashion General Theory

Credits: 03

Periods: 48

Marks: 75

CA	ESE	Total
35	40	75

Objective:

Fashion apparel design important in our life as it gives a good impression in we are dressed according to the latest style, To develop understanding of elements of design (point, line, pattern, shape, color form & Space. To understand & analyze the effective use of elements / principle of design & fashion in the garment design process.

Pre-Requisites Student should have know about fashion trend and designing skill

Unit I

- Principle of Fashion
- Fashion Cycle
- components of fashion
- Theories of fashion

Unit II

- Fashion Terms
- Fashion Role Models
- Fashion consumer

Unit III

Size Categories children, men's, women's
Special design categories and their uses

Unit IV

- Color psychology
- Color preference & association between color & mood, Symbolism of color
With apparel example

Learning Outcomes:

Fashion occupies the center stage in popular understanding of modern culture.

To impart knowledge on fashion art and its importance

Describe the Fashion; Explain Fashion, Designer, and Designing Process

To introduce students to elements and principles of design color theory

References: -

Dynamic of Fashion edition first/second publisher Elaine Stone

Concept to consumer publisher philvaker

1] Helen L. B. 'The Theory of Fashion Design'.

2] Neims I. B. (1976), 'Fashion and Clothing Technology', Holton Educational Pub.

3] Michel B. B., 'Fashion the Mirror of History', New York, Batter Berry Ariane. Greenwich House.

4] Carso B., 'How to Look and Dress', McGraw Hill Book Co.

5] color harmony

**SWAMI RAMANAND TEERTH MARATHWADA UNIVERSITY,
NANDED**

**Fashion design
(With Effective from 2019-20)**

**B.A.F.D First Year
SEMESTER - II
B.A Fashion design Theory Paper - 11
Fabric Production**

Credits: 03

Periods: 48

Marks: 75

CA	ESE	Total
35	40	75

Objectives:-

To enable students to:-

1. Impart knowledge regarding fibers and its properties.
2. Gain knowledge of yarn.
3. Understand the various fabric construction techniques.

Pre-Requisites Student should have know about types of fabric and textures

Unit-I

Fundamentals of Fabric construction

- Weaving operation (hand loom, machine loom)
- Knitting operation
 - a) Basic Concept of knitting.
 - b) Weft knits and Warp knits.
 - c) Difference between weaving and knitting

Unit-II

Other Fabric construction

- Felt , non-woven
- Decorative fabric construction (braiding, lace, embroidery)

Unit-III

Fabric finishes

- Basic And Special Finishes
- Care Labels

Unit-IV

Different Types Dyes

- Basic dyes, direct dye, vat dye, synthetic dyes, acid dyes.

Learning Outcomes:

Students able to, information of fiber, fabric, yarn different type of fabric & their formation & utilization a variety of sources to create innovative and artistic textile and apparel products
Evaluate the characteristics and performance of materials in textile/apparel products

Reference :

1. **Fiber to Fabric by: Corbman**
2. **Textiles by: Sara J. Kadolph**
3. **Textile Science by: Gohl&Vilensky**
4. **Fabric Science by: Joseph Pizzut**

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Fashion design

(With Effective from 2019-20)

B.A.F.D First Year

SEMESTER - II

B.A Fashion design Practical Paper - 12

Pattern drafting (PR)

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objectives:

To impart skills in basic techniques of pattern making

To provide the knowledge of different types of drafting's and cutting

Pre-Requisites Student should have know about Drafting skill & neatness of drawing

Unit I

Dart manipulation

Single dart series

Double dart series

Unit II

Draft the diagram of Indian salwar kameez

- Types of kameeze A-line,kalipattern,Anarkali,umbrella
- Types of salwar – Basic,patiyala,parellal,plazzo,chudidar

Unit III

Yoke variation

Yoke skirt, top

Uniform designing take any two designs (school, college, corporate world, profession etc)

Draft the patternmake layout and estimation of uniform

Unit IV

Lay out

- Make a lay out & estimation of fabric any one frock, skirt& top, salwar kameeze

Learning outcomes:

1. Interpret aesthetic, historic, and trend information from a variety of sources to create innovative and artistic textile and apparel products.
2. Evaluate the characteristics and performance of materials in textile/apparel products
3. Apply technical knowledge and skills in pattern making, fit assessment, materials selection, and assembly processes to meet customer demand.
4. pattern-making is one of the most crucial stages in fashion industry. A pattern prepared professionally is the predominant stage in the manufacture of product in compliance with product design.

References:

1. "Pattern making for fashion design", Helen Joseph Armstrong, Harper Collins, LA.
2. "Pattern making and making up-the professional approach"; Marten Shoben and Janet P.Ward, Butterworth Heinman,Oxford.
3. "Modern sizing for women and children"; P.Kunick, Philip Kunik Publication London.

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Fashion design

(With Effective from 2019-20)

B.A.F.D First Year

SEMESTER - II

B.A Fashion design Practical Paper - 13

GARMENT CONSTRUCTION

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objective

To provide the knowledge of different machines used for sewing

To impart skills in basic techniques of pattern making

Gain the practical knowledge of dress making

Pre-Requisites Student should have know about sewing techniques and finishing

Unit I

Draft and stitch Skirt Top

- Top

Top with yoke variation & peter pan collar with cord piping

- Skirt (use any one pleat)

Knife pleat

Box pleat

Inverted pleat

Unit II

Draft and stitch Night suit

- Patch pocket
- French seam
- Front open

Unit III

Draft and stitch A - Line Kurti with side slit

Unit IV

Draft and stitch Plain Salwar with yoke

Learning Outcomes:

1. understand and implement new technologies relative to design development, material choices, and the manufacture and distribution of fashion

Reference Books:

1. **The Practical Encyclopedia of Sewing: By-Dorothy Wood: Lorenz Books**
2. **The Complete Book of Sewing: Dorling Kindersley**
3. **Sewing and Knitting: A Reader's Digest step –by-step guide**
4. **Comparative Construction Techniques Clothing Construction :SherieDoongaji Sewing**

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Fashion design

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B.A.F.D First Year

SEMESTER - II

B.A Fashion design Practical Paper – 14

Surface Ornamentation

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objectives:

To impart skills in basic techniques of regional embroidery making

To provide the knowledge of different types of embroideries

Impart knowledge on various embroidery stitches.

Pre-Requisites Student should have know about textile and new ideas for creativity

Unit I

Introduction of smoking

- Types of smoking variation of 15 samples & make a 07 samples

Make a article of smoking frock or cushion

Unit II

Introduction of Tie & Die

- Types of Tie & Dye of 20 samples& make a coloring of any 10 Make any one Article is compulsory like(Cushion,Duppata,bedsheet, kurtipattern,skirt etc.)

Unit III

Traditional Regional Embroidery

- ChambaRumal Himachal Pradesh
- Phulakari of Punjab
- Kasuti of Karnataka

Prepare a border design or neckline for assignment

Learning Outcomes:

1. Interpret aesthetic, historic, and trend information from a variety of sources to create innovative and artistic textile and apparel products.
2. Evaluate the characteristics and performance of materials in textile/apparel products

Reference:

Shalala N. ‘ Traditional Embroideries of India’, Mumbai, APH Publishing.

Picker N.B. (1949), ‘Singer Sewing Book’, Singer Sewing Machine Co.

Guts M, (1972), ‘Sewing A to Z’, London, Mills and Boon Ltd.

Naik S.D. (1996), ‘Traditional Embroideries of India’, New Delhi, APH Publishing Corporation.

Lathery G. (1993),’ Inspirational Ideas for Embroidery on Clothes and Accessory’,

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Fashion design

(With Effective from 2019-20)

B.A.F.D First Year

SEMESTER - II

B.A Fashion design Practical Paper - 15

Fashion Illustration

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objective

To help students design fundamental, elements and principle of design

To enable students to gain knowledge of figure sketching and drawing

To gain knowledge of students color, texture, design concept of illustration

Pre-Requisites Student should have know about color mixing and theme designing & neatness of drawing

Unit I

Introduction to Colors

- (A) Primary ,secondary, tertiary & intermediate,
Make a assignments with proper shape/object
- (B) Color Wheel (12 Colors)
- (C) Color schemes ---- primary,secondary,tertiary, triadic,
complementary,doublecomplimentary,splitcomplimentary,double split
complimentary,monochromatic, analogues,cool,warm, neutral tints and shade
(intensity & value) of any color

Unit II

(A) Understanding of style line placements on dummy

Children swear(Nursery, birds, alphabet, numeric, bobby print) take any two

Top designing (Poncho, halter, oneshoulder, offshoulder, strapless, and princess

Take any two

Unit III

Designing of seasonal garments

- **Summer,winter,rainy season**

Make a color board & Swatch board with background presentation

Unit IV

Prepare a portfolio of 03 Indian & 02 International designers with their specialization

Make a P.P.T.

Learning Outcomes:

- 1. Apply the creative design process and evaluate outcomes.**
- 2. Represent images of fabrics and apparel in an artistic and informative manner using a variety of techniques, computer technology, and media.**
- 3. Function independently with a forward-looking ability to promote their inventive personal design vision through the creative work they present.**

Reference

- 1.Anatomy & Drawing by Victor Perard.**
- 2. Helen L. B. ‘The Theory of Fashion Design’.**
- 3.Nimes I. B. (1976), ‘Fashion and Clothing Technology’,**
- 4.Holton Educational Pub.**

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Fashion design

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B.A.F.D First Year

SEMESTER - II

B.A Fashion design Practical Paper - 16

Computer Aided Fashion Design

Credits: 03

Periods: 72

Marks: 75

Practical	Total
75	75

Objectives

To help students to understand the fundamentals and principles of CAD.

To provide students with the knowledge of CAD and their applications.

Gain basic computer knowledge.

Understand the use of computer in fashion and apparel industry

Pre-Requisites Student should have know about paint and coral draw software

Unit I

- Color Wheel
- Primary, Secondary, Tertiary
- Logo Designing

Unit II

- Visiting card
- Designer Kurti
- Palazzo

Unit III

**Draping of garments on children's casual, party,
Night, sports Wears using Fashion software / Corel Draw.**

Unit IV

- Children – Girls (A-line & yoke frock)
Boys (shirt & shorts)
- Adults – Women's (Top, Skirt, gown),

Men's (Shirt, Kurta, Trouser).

For the above create spec sheets, cost sheets for each garment using Fashion Studio software / Corel Draw

Learning Outcomes:

- 1. To provide students the opportunity to learn garment design using various design software's.**
- 2. Computer software to create sketches and other designs used to create clothes, accessories, shoes, intimate apparel, and more. Computer-aided design or "CAD" is fast becoming the future of sketching in the fashion industry.**

Reference

- 1. Computer Fundamentals by P.K. Sinha.**
- 2. Principles of Interactive Computer Graphics**
- 3. Window**